
Super Hyperactive Ninja Download No Crack



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About This Game

Get ready to tune up your coffee-ninja skills, you will need them in this hardcore platformer!

Super Hyperactive Ninja is a **fast-paced hyper-caffeinated action-platformer in 2D**, designed with those who want a **real tough challenge** and **speedrunners** in mind.

The evil Shogun has stolen all the coffee from the secret ninja village of Kohinomura, recover it before you fall asleep!

You will play as **Kohimaru**, the last of the Coffee-Nin, to **defeat the Shogun's army** of evil ninjas and samurai, and his great yokai generals.

Save your fellows and **recover the Legendary Coffee**, which it's said to grant infinite energy to the one who takes it whole without milk.

Use the power of caffeine to enter **Hyperactive Mode**, to run faster and kill enemies, but use it wisely! You won't be able to change direction while in Hyperactive Mode, and it drains your energy faster.

Your energy is limited, and must be recharged with the coffees you find in the levels. **If you run out of caffeine, it's GAME OVER!**

Race against your cruelest enemy: SLUMBER!

FEATURES

- More than 50 levels of fast paced hyperactive action
- Difficult and challenging, but fair
- Speedrun friendly
- Discover new ways to play and secret paths using the unlockable items and characters
- Hidden 2-player fighting mode
- Guest characters from awesome indie games

Title: Super Hyperactive Ninja
Genre: Action, Indie
Developer:
Grimorio of Games
Publisher:
JanduSoft S.L.
Release Date: 22 May, 2018

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Minimum:

OS: Windows 7/8/8.1/10

Processor: 2.50 GHz

Memory: 2 GB RAM

Graphics: 128 MB

DirectX: Version 9.0c

Storage: 100 MB available space

English,French,Italian,German,Portuguese,Traditional Chinese







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HEY KIDS! IT'S ANOTHER \u2665\u2665\u2665\u2665ING MINEZ FLIP!!!! I seriously only bought this game so I could downvote it and refund it. \u2665\u2665\u2665\u2665 you, whoever you are that put this unaltered asset package on steam for the 90 millionth time. You're not a game developer, you're a worthless, immoral, toxic scam artist.

UNDER NO CIRCUMSTANCES SHOULD ANYONE BUY THIS GAME!!!. Easy to play and fun.. Brings me back to my youth. Very cute dialogue with amazing character designs and music. The gameplay sort of reminds me of the gen 2 Pokemon games, and I like how the party system functions in this game.

Great game, it puts me in a good mood.. The game is enjoyable with decent mechanics, you eventually hit a wall where you need to collect 1000 wood and 800 stone for a quest which is a pretty huge grind. After 20mins of farming and not coming anywhere close I gave up. That's ridiculous for an offline game. If I missed something to bypass this quest or an easy to to collect, please let me know. Otherwise, I can't recommend a game that requires that level of grinding for one quest.. I recently wrote a bad review about the game. The dummy was broken and nothing worked. If this does happen to you, contact the dev cuz he helped me. I do reccmend this game and I take back wha I said about it. Its cheap so buy it and its fun.

Sincerely,

DDG Killpro82902. I had no problem finding a game, it's just a bit ridiculous that the airships have NO distinguishing features for the player to know whether they're friend or foe. It's very slow, there's very little freedom in where you can fly and there's only one type of cannon which takes far too long to charge. There's nothing to recommend here.. This game is great, I actually really do enjoy this game. The thing is, is that it's a pain to get to work on Windows 10 but if you do enjoy Sci Fi games or Unreal games then this game is deffinatly for you, trust me this game is so good but the only down side of this game is that it has no online or local MultiPlayer. So please, do yourself a favor and pick up this game. My final rating for this game is an 8/10.. Uses the same backgrounds and textures. Basically the same as building a stage but with a timer. 50 cents later and still a ripoff.. First thing's first, I have been looking forward to this game for about a year. I love inverted mouse's works. That beening said, I don't buy every game from them only about half of theirs on steam and some dlcs.

Now to begin, the story is a solid one with a few plot twists. It has more content than the first game, like InvertedMouse said it's five times as long. However, unlike the first game it doesn't have voice acting, so you can't sit back & relax on auto play. Not nesarly a bad thing, unless you have bad eyesight or really don't want to read. The story is also is three to four hours long if you take your time.

Now Art & Music, the artwork is above your standard anime, in my opinion it's great. From listening I guess there are 20 tracks more or less in this game, they are okay to good. So no worrying, about tracks becoming repetitive while reading.

Following we have gameplay, in unhacked 2 it takes a second seat. You get to do those unhacking, "mini-puzzles," each chapter I feel is quite simple compared to the first game. You are also given the option to skip (I don't 100% remember if it was in unhack 1), so if you came here for a plain visual novel, cheers to you. However, it is an improvement to see, as not everyone wants to do mini-puzzles.

In conclusion/summary, unhack 2 has an increased story to the original, great art, many background tracks, and some bonus mini-puzzles. So I can proudly say I can recommend it :3. TEN OUTTA TEN

9/10

An unusually fine sense of flow makes this semi-runner stand out. I say "semi-runner" because while the game encourages players to blow through its tiny stages as quickly as possible, there is usually the option to slow down and sip the chamomile -- except in the pell-mell Kilo the dog stages, which operate on another set of rules. If you play merely to beat the game, it may seem far too short for its price; keep in mind that all achievements are perfectly attainable with a modicum of patience, and that shooting for that hundred-percent -- practicing the stages repeatedly and learning the secret flow of each -- will win you the maximum amount of fun (and hours).

I hate speedrunning in general, but love games like Miles & Kilo and Mighty Switch Force. What a paradox, eh?. This game is really cute and fun to play on co-op mode. It's easy without being boring, and child friendly (if you have little ones who like to watch you play). everyone must buy!!!!!!!!!!!!!!!!!!!! 10/5 stars. graphics great, so real life the way people glide around and movements so real it is almost robotic. w0w!. Hell yeah! Hard as hell! Let loser Trump play this and you will see how much he fails.. It has a lot of potential, but I'm not going to list graphic issues due to it being in it's Alpha stage and the developers know what needs to be done, overall great mechanics and I cannot wait for multiplayer.

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